

Intermediate Programming

Day 19

Outline

- Exercise 17

Exercise 17

Implement `remove_after`.

```
list.c
...
char remove_after( Node *node )
{
    Node *n = node->next;
    if( !n ) return '?';
    char data = n->data;
    node->next = node->next->next;
    free( n );
    return data;
}
...
```

Exercise 17

Implement `remove_front`.

list.c

```
...  
char remove_front( Node **list_ptr )  
{  
    Node *n = (*list_ptr);  
    if( !n ) return '?';  
    char data = n->data;  
    *list_ptr = n->next;  
    free( n );  
    return data;  
}  
...
```

Exercise 17

Implement `remove_all`:

- Remove all occurrences at the start of the list
- Remove any other occurrences

list.c

```
...
void remove_all( Node **list_ptr , char val )
{
    while( (*list_ptr)->data==val )
        remove_front( list_ptr );
    for( Node *n=*list_ptr ; n ; n=n->next )
        while( n->next && n->next->data==val )
            remove_after( n );
}
...
```

Exercise 17

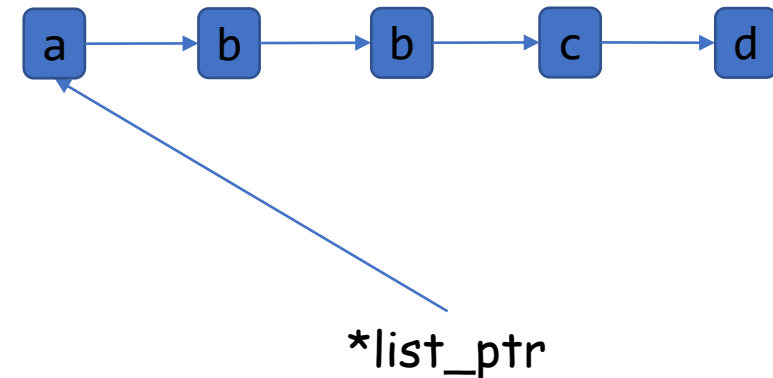
Implement `remove_all`:

- Remove all occurrences at the start of the list
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Note that it has to be **while**, an **if** statement won't cut it.

Consider trying to remove all occurrences of the character **b** from the list.

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...
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Exercise 17

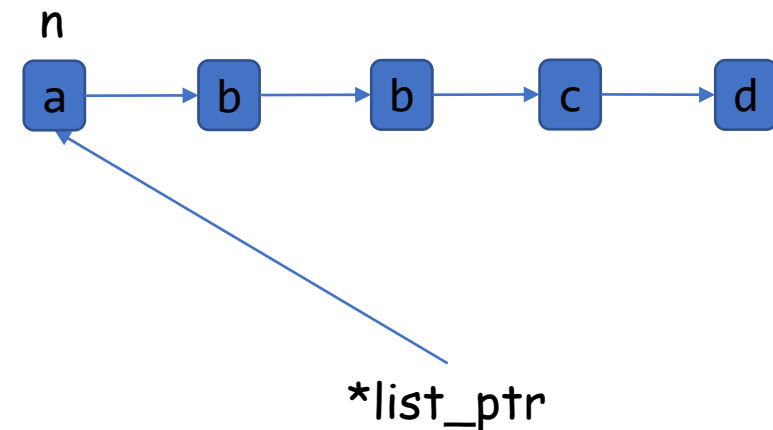
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Exercise 18

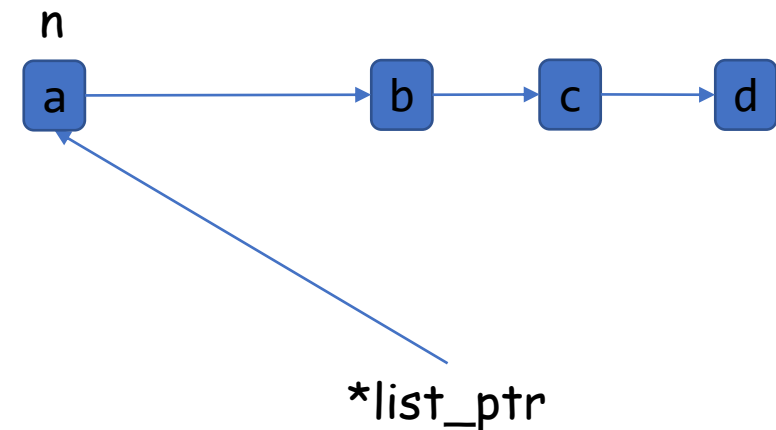
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Exercise 18

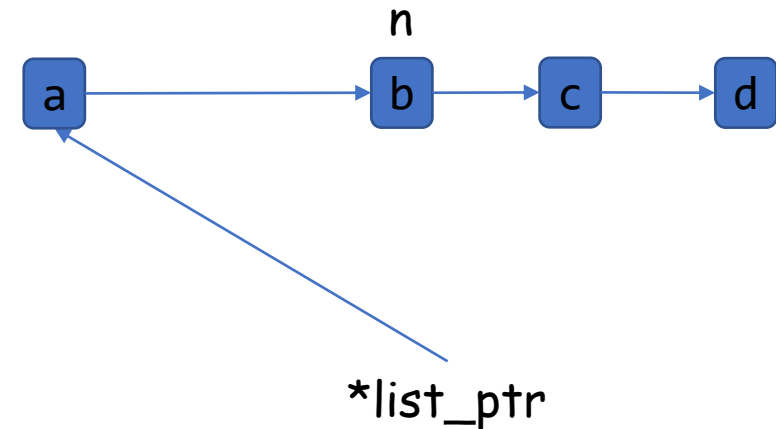
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Exercise 18

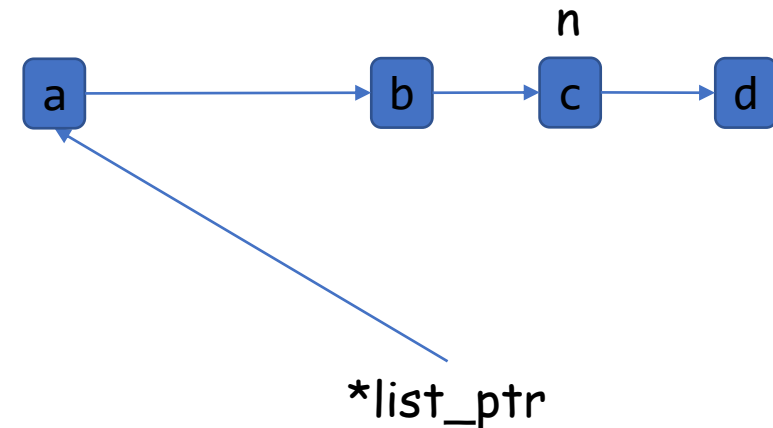
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Exercise 18

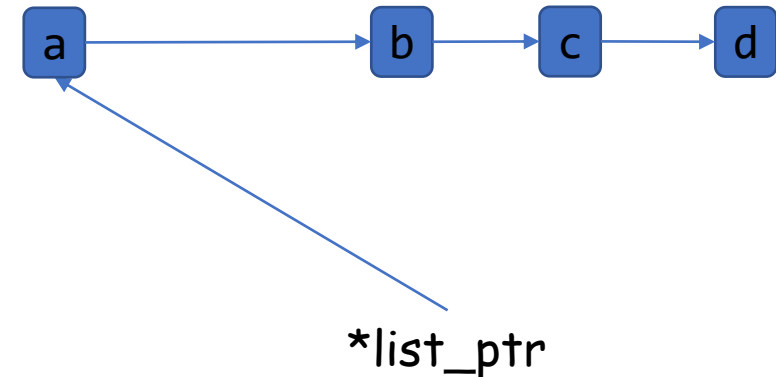
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        if( n->next && n->next->data==val )
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...
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Exercise 18

Implement *insert*.

- If the list is empty create the list.
- If *val* comes before the first entry in the list, add it to the front.
- Otherwise find the node in the list that is smaller than *val* but with next node that is bigger.

list.c

```
...
Node *insert( Node **list_ptr , char val )
{
    if( !*list_ptr )
    {
        *list_ptr = create_node( val );
        return *list_ptr;
    }
    else if( val < (*list_ptr)->data )
    {
        add_front( list_ptr , val );
        return *list_ptr;
    }
    else
    {
        Node *n;
        for( n=*list_ptr ; n->next && val >= n->next->data ; n=n->next );
        add_after( n , val );
        return n->next;
    }
}
...
```